

# Notes on Halo

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## Abstract

Notes taken while reading Halo paper [1]. Usually while reading papers I take handwritten notes, this document contains some of them re-written to *LaTeX*.

The notes are not complete, don't include all the steps neither all the proofs.

## Contents

<b>1 modified IPA (from Halo paper)</b>	<b>1</b>
1.1 Notation . . . . .	1
1.2 Transparent setup . . . . .	1
1.3 Protocol . . . . .	2
<b>2 Amortization Strategy</b>	<b>4</b>

## 1 modified IPA (from Halo paper)

Notes taken while reading about the modified Inner Product Argument (IPA) from the Halo paper [1].

### 1.1 Notation

**Scalar mul**  $[a]G$ , where  $a$  is a scalar and  $G \in \mathbb{G}$

**Inner product**  $\langle \vec{a}, \vec{b} \rangle = a_0b_0 + a_1b_1 + \dots + a_{n-1}b_{n-1}$

**Multiscalar mul**  $\langle \vec{a}, \vec{b} \rangle = [a_0]G_0 + [a_1]G_1 + \dots [a_{n-1}]G_{n-1}$

### 1.2 Transparent setup

$\vec{G} \in^r \mathbb{G}^d, H \in^r \mathbb{G}$

Prover wants to commit to  $p(x) = a_0$

### 1.3 Protocol

Prover:

$$P = \langle \vec{a}, \vec{G} \rangle + [r]H$$

$$v = \langle \vec{a}, \{1, x, x^2, \dots, x^{d-1}\} \rangle$$

where  $\{1, x, x^2, \dots, x^{d-1}\} = \vec{b}$ .

We can see that computing  $v$  is the equivalent to evaluating  $p(x)$  at  $x$  ( $p(x) = v$ ).

We will prove:

- i. polynomial  $p(X) = \sum a_i X^i$   
 $p(x) = v$  (that  $p(X)$  evaluates  $x$  to  $v$ ).
- ii.  $\deg(p(X)) \leq d - 1$

Both parties know  $P$ , point  $x$  and claimed evaluation  $v$ . For  $U \in^r \mathbb{G}$ ,

$$P' = P + [v]U = \langle \vec{a}, G \rangle + [r]H + [v]U$$

Now, for  $k$  rounds ( $d = 2^k$ , from  $j = k$  to  $j = 1$ ):

- random blinding factors:  $l_j, r_j \in \mathbb{F}_p$

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$$L_j = \langle \vec{a}_{lo}, \vec{G}_{hi} \rangle + [l_j]H + [\langle \vec{a}_{lo}, \vec{b}_{hi} \rangle]U$$

$$L_j = \langle \vec{a}_{lo}, \vec{G}_{hi} \rangle + [l_j]H + [\langle \vec{a}_{lo}, \vec{b}_{hi} \rangle]U$$

- Verifier sends random challenge  $u_j \in \mathbb{I}$
- Prover computes the halved vectors for next round:

$$\vec{a} \leftarrow \vec{a}_{hi} \cdot u_j^{-1} + \vec{a}_{lo} \cdot u_j$$

$$\vec{b} \leftarrow \vec{b}_{lo} \cdot u_j^{-1} + \vec{b}_{hi} \cdot u_j$$

$$\vec{G} \leftarrow \vec{G}_{lo} \cdot u_j^{-1} + \vec{G}_{hi} \cdot u_j$$

After final round,  $\vec{a}, \vec{b}, \vec{G}$  are each of length 1.

Verifier can compute

$$G = \vec{G}_0 = \langle \vec{s}, \vec{G} \rangle$$

and

$$b = \vec{b}_0 = \langle \vec{s}, \vec{b} \rangle$$

where  $\vec{s}$  is the binary counting structure:

$$s = (u_1^{-1} \ u_2^{-1} \ \cdots \ u_k^{-1}, \\ u_1 \ u_2^{-1} \ \cdots \ u_k^{-1}, \\ u_1^{-1} \ u_2 \ \cdots \ u_k^{-1}, \\ \vdots \\ u_1 \ u_2 \ \cdots \ u_k)$$

And verifier checks:

$$[a]G + [r']H + [ab]U == P' + \sum_{j=1}^k ([u_j^2]L_j + [u_j^{-2}]R_j)$$

where the synthetic blinding factor  $r'$  is  $r' = r + \sum_{j=1}^k (l_j u_j^2 + r_j u_j^{-2})$ .

Unfold:

$$[a]G + [r']H + [ab]U == P' + \sum_{j=1}^k ([u_j^2]L_j + [u_j^{-2}]R_j)$$

$$\begin{aligned} \text{Right side} &= P' + \sum_{j=1}^k ([u_j^2]L_j + [u_j^{-2}]R_j) \\ &= \langle \vec{a}, \vec{G} \rangle + [r]H + [v]U \\ &\quad + \sum_{j=1}^k ( \\ &\quad [u_j^2] \cdot \langle \vec{a}_{lo}, \vec{G}_{hi} \rangle + [l_j]H + [\langle \vec{a}_{lo}, \vec{b}_{hi} \rangle]U \\ &\quad + [u_j^{-2}] \cdot \langle \vec{a}_{hi}, \vec{G}_{lo} \rangle + [r_j]H + [\langle \vec{a}_{hi}, \vec{b}_{lo} \rangle]U) \end{aligned}$$

$$\begin{aligned} \text{Left side} &= [a]G + [r']H + [ab]U \\ &= \langle \vec{a}, \vec{G} \rangle \\ &\quad + [r + \sum_{j=1}^k (l_j \cdot u_j^2 + r_j u_j^{-2})] \cdot H \\ &\quad + \langle \vec{a}, \vec{b} \rangle U \end{aligned}$$

## 2 Amortization Strategy

TODO

### References

- [1] Sean Bowe, Jack Grigg, and Daira Hopwood. Recursive proof composition without a trusted setup. Cryptology ePrint Archive, Paper 2019/1021, 2019. <https://eprint.iacr.org/2019/1021>.